

**2017-2018 WORLD TAEKWONDO  
GRAND SLAM CHAMPIONS SERIES**

**SONG CHUL KIM**

**Chairman, World Taekwondo Referee Committee**



- **No Point Gap**
- **Only From Men's Bronze medal & Gold Medal contest (2 minute x 5 rounds)**, when contestant receive 20 gam-jeom, the referee shall declare the contestant loser by referee's punitive declaration (PUN)

***DURATION OF A MATCH:***

**Two points** will be added to the successful turning kick scored by PSS:

1. Turning kick to the trunk protector:  $2 + 2 = 4$
2. Turning kick to the head:  $3 + 2 = 5$

Please note Corner Judges will stand up and add the 2 points, if they miss pressing for the technical points.

Coach can request IVR to add technical points or invalidate technical points.

***TECHNICAL POINTS FOR TURNING KICKS:***

# COMPETITION RULES

- 4 points for valid turning kick to PSS Trunk
- 5 points for valid turning kick to PSS Head
- Additional 5 points when referee counts for knock down
- Gam-jeom shall be declared when one foot of contestant  
cross the boundary line.

- If one foot is totally out of the boundary line and touches the mat, the player will be penalized with a Gam-Jeom.
- If the foot does not touch the mat, no Gam-Jeom will be given.
- If the player scores point(s) with one foot out, before referee declares Kal-yeo, he/she will be penalized with a Gam Jeom but the point(s) will stay.
- The same applies if opponent scores when player is out with one foot, before referee declares Kal-yeo, the point(s) will stay but the player will receive a Gam Jeom.

***ONE FOOT OUT OF BOUNDARY LINE:***

It is tolerated when the player's arm(s) pass his/her opponent's body position as long as there is

1. **no MONKEY KICK;**
2. no grabbing the sleeve(s) or the hogu of the opponent;
3. no squeezing, no controlling, no moving the opponent around;
4. no wrapping the arm around opponent's neck;
5. no curling the opponent's lower body with player's leg.

If points are scored, they will be invalidated and Gam-Jeom given.

***GRABBING:***

**A knock down (+5 points) shall be declared, When a legal attack is delivered and:**

1. When **any part of the body** other than sole of the foot touches the **floor** due to the force of the opponent's scoring technique
2. When a contestant is **staggered** and shows **no intention** or **ability** to continue as a result of the opponent's scoring techniques
3. When the **referee judges** that the **contest can not continue** as the result of being struck by **legal scoring technique**

***KNOCK DOWN***

If Centre Referee perceives a player has been knocked down by a **legal attack is delivered (KICK or Punch) to the scoring area**, referee will start counting and the attacker will get **additional 5 points**.

1. If the player is knocked down by a **strong "Face or Head Kick" even for Body PSS Kick** with no points scored, the Centre Referee must count up to 8 and request IVR on behalf of the attacker for the 3 or 5 points for Head and 2 or 4 points for body. In this case, if the kick is legal, the Video Juror will instruct the Referee to add the points with the additional 5 points. If the player falls down from the legal kick, he will receive a Gam Jeom.

***EXTRA POINTS FOR KNOCKING DOWN OPPONENT:***



## Pain is not injury!!!



Calling Doctor and Kyeshi will be given to the injured player only if there is:

1. Bleeding
  2. Dislocation of joint or broken bone
  3. Twisted ankle
  4. Strong Punch to the face or strong Kick to the groin.
- If a contestant falls, the referee shall command **"stand up" 3 times at 3 second intervals.**
  - When the contestant stands up a Gam-Jeom will be given. (If he is kicked below the waist and caused him to fall, the opponent shall receive the Gam-Jeom.)
  - If the contestant refuses to stand up in the 9 seconds described above, the referee will give Gam-Jeom, then Keuman; and the opponent will be declared the winner by RSC.

***PAIN OR INJURY***

All WT penalties (Gam Jeoms) will apply in the Championships.

***GAM JEOMS***

**THANK YOU!**

